

**Algorithm 3.16: Boundary Search Algorithm for $1/P/R/l_p/\sum$**

Input: Existing facilities $a_1, \dots, a_n \in \mathbb{R}^2$; weights $w_1, \dots, w_n > 0$,
forbidden region $R = R_1 \dot{\cup} \dots \dot{\cup} R_K \subset \mathbb{R}^2$
with R_k connected and closed,
 $\partial R_k = \{g_k(t) : t \in [0; 1]\}$, $k = 1, \dots, K$.

Step 1: Determine an (approximate) optimal location x^* for $1/P/\bullet/l_p/\sum$.

Step 2: If $x^* \in \mathbb{R}^2 \setminus \text{int}(R)$, set $x_R^* := x^*$, STOP.

Step 3: Determine $k \in \{1, \dots, K\}$ with $x^* \in \text{int}(R_k)$.

Step 4: Solve the 1-dimensional optimization problem

$$\min\{W(g_k(t)) : t \in [0; 1]\}$$

and set $x_R^* := g_k(t^*)$, STOP.

Output: Optimal solution (or approximation) x_R^* of $1/P/R/l_p/\sum$.

Algorithm 3.20: Construction Line Algorithm for $1/P/R \text{ convex}/l_1/\sum$

Input: Existing facilities $a_1, \dots, a_n \in \mathbb{R}^2$; weights $w_1, \dots, w_n > 0$,
convex forbidden region $R \subset \mathbb{R}^2$.

Step 1: Determine the set of optimal solutions $\mathcal{X}^*$ of $1/P/\bullet/l_1/\sum$.

Step 2: If $\mathcal{X}^* \cap (\mathbb{R}^2 \setminus \text{int}(R)) \neq \emptyset$, set $\mathcal{X}_R^* := \mathcal{X}^* \cap (\mathbb{R}^2 \setminus \text{int}(R))$, STOP.

Step 3: Determine the construction line grid

$$\begin{aligned} \mathcal{G}_{l_1} &:= \{(x_1, x_2)^T \in \mathbb{R}^2 : x_1 = a_{j1}, j \in \{1, \dots, n\}\} \\ &\quad \cup \{(x_1, x_2)^T \in \mathbb{R}^2 : x_2 = a_{j2}, j \in \{1, \dots, n\}\} \end{aligned}$$

and the intersection points $y_1, \dots, y_L$ of $\mathcal{G}_{l_1}$ with ∂R .

Step 4: Set $x_R^* := \text{argmin}\{W(y_1), \dots, W(y_L)\}$.

Step 5: If $\mathcal{X}_R^*$ is sought, determine the level curve $L_=(W(x_R^*))$ and set
 $\mathcal{X}_R^* := (L_=(W(x_R^*)) \cap \partial R)$, STOP.

Output: Optimal solution(s) x_R^* ($\mathcal{X}_R^*$) of $1/P/R \text{ convex}/l_1/\sum$.